



## **Pitching Machine Playoffs**

(Senior Rookie AA/A and Minor A)

### **Weeknight Games or Last Game of the Day**

- No Time Limit: Games will be played to completion. Please refer to the attached manuals for game times specific to each division/tier.

### **Weekend Games**

- Strict Time Limit: To ensure subsequent games begin on time, weekend games will have a strict time limit.
- No new inning may begin with less than 15 minutes remaining before the time limit. The inning in progress will be declared the final inning.

### **Run Maximum**

- Regular season run maximums remain in effect until the final declared inning.
- Once the final inning has been declared by the umpires, there will be no run maximum and the inning will continue until three outs are recorded.

### **Pitching Rules**

- The pitching machine will remain in use throughout playoffs.

### **Tie Games**

- Extra innings will be played if a game remains tied after the final inning.
- Each extra inning will begin with the offensive team placing the batter immediately preceding the lead-off batter on 2nd base.
- Beginning in the third extra inning, the offensive team will start with the bases loaded and one out.

### **Affiliated Player (AP) Policy**

- AP players may not play the positions of Pitcher or Catcher.
- Teams may use AP players only when they have 10 or fewer eligible rostered players available.
- Teams may not exceed a total of 11 players, including AP players.
- AP players must prioritize their primary team commitments over AP opportunities.

## **Mercy Rule**

- Regular season mercy rules remain in effect during playoffs.

## **Regulation / Suspended Games**

- A playoff game becomes official after 4 complete innings, or 3½ innings if the home team is leading. While 4 innings is considered a regulation game, teams are **not guaranteed 4 innings**. If only 3 innings can be completed within the allotted time, then the game will end after 3 innings.
- If a game is stopped due to weather before becoming official, it will be resumed from the exact point of suspension unless otherwise determined by the division coordinator.

## **Tie Breaker Rules for Standings**

- Head-to-Head Matchups: Results of head-to-head games will determine rankings.
- Run Differential: Run differential will be calculated for tied teams only.
- Team Snap will calculate standings and home/away and will populate automatically onto the website.